

LEVEL $^{\text{\tiny M}}$ brings both movement and depth to traditionally static inline exhibiting. Exclusive GraphicGlide $^{\text{\tiny M}}$ technology brings motion to this new, innovative system. Inherent in LEVEL's design is the ability to hide messages and then expose them instantly when needed for presentations.

AVAILABLE THROUGH



$L \equiv V \equiv L^{m}$

ENGAGING | IMMERSIVE | EASY









ENGAGING GRAPHICGLIDE™ SYSTEM

The glide elements create interactive movement that draws attention and creates visual interest. This system gives exhibitors control over what message is presented while increasing the total graphic display area. The GraphicGlide™ capability also allows presentation style demos in specific sequences.



IMMERSIVE

You'll know LEVEL™ is a completely different exhibit system the first time you see it. LEVEL's structural elements and graphics are at varying depths to create a unique presentation that stands out on the show floor. From the rear graphic (Level I) to the front wings (Level V), LEVEL™ offers depth like no other standard exhibit. Seven total levels of structures and graphics add depth and visual appeal.



EASY TO ORDER...EASY TO ADD TO

LEVEL™ looks complex but is brilliantly simple to purchase and add on to with plenty of standard options. Choose just the base structure which is a beautiful stand-alone exhibit on its own. Or add dozens of standard options including one or more GraphicGlide™ panels, side or base graphic panels, front stand-off graphics in varying shapes and more. Our designers have created many easy-to-order standard designs to choose from. Customization is available so If you don't see something that you want, contact us.



INTELLIGENTLY ENGINEERED PACKAGING

LEVEL packs smartly into a single, durable crate engineered so that every part has its place. This makes LEVEL easy to install and repack, and prevents damage to components and graphics.



INTERNAL LED LIGHTING

Sleek Satin Nickel Finish Up to 50,000 hour lifespan Cool, high output lighting